Unsupervised Statistical Learning: Principal Components Analysis

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# Recap: Unsupervised Learning

- In supervised learning we have  $(X, Y)$  pairs, and our goal was to predict/guess *Y* from *X*.
- In unsupervised learning we just observe  $\{X_1, \ldots, X_n\}$  where  $X_i \in \mathbb{R}^d$ .<br>We could
- $\triangleright$  We could imagine several possible tasks:

 $n \nabla_{\mathbf{p}}$ 

n K. y

 $h^b$ 

in

- 1. **Dimension Reduction/Visualization:** Reduce the dimension of the data from  $d$  to something smaller (in a way that makes sense) so we can explore/visualize the data. 2. **Clustering:** Group the *n* points into *k* groups (in a way that makes sense) so we can explore/visualize the data.
	- makes sense).
	- 3. **Density Estimation:** Estimate the underlying distribution of the data (in a way that makes sense).

Notice the goals and the metrics are much more varied.

# Recap: Linear Algebra Basics



 $\blacktriangleright$  The length of a vector:

$$
||v||_2 = \sqrt{v_1^2 + \ldots + v_d^2}.
$$

 $\blacktriangleright$  The projection of a vector b onto a unit vector  $a$ .  $\left(\frac{a^{\prime}b}{\|\mathbf{a}\|} \times \frac{a}{\|\mathbf{a}\|}\right)$ proj $_a(b) = (a^Tb)a$ .

#### Recap: Orthonormal Matrices



which satisfy:

$$
q_i^T q_j = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{otherwise.} \end{cases}
$$

 $\triangleright$  Orthonormal matrices satisfy:

$$
Q^T Q = I,
$$
  
\n
$$
QQ^T = I,
$$
  
\n
$$
Q^{-1} = Q^T
$$

# Recap: Matrix Decompositions

 $\blacktriangleright$  Every real, symmetric matrix M can be *diagonalized*, i.e. we can write:

$$
M = U \times D \times U^{T}
$$
  
D, and an orthonormal n

for a *diagonal* matrix *D*, and an *orthnormal* matrix *U*.

- $\blacktriangleright$  The columns of U are called *eigenvectors*, and each column of *U* has an associated diagonal entry in the matrix *D* are that is its associated *eigenvalue*.
- $\triangleright$  We will usually arrange things so that  $|D_{11}| \geq |D_{22}| \geq \ldots$ Positive semi-definite matrices are ones for which every eigenvalue is  $\geq 0$ .
- $\triangleright$  The eigendecomposition has many uses. Given the eigendecomposition you can easily invert the matrix, raise it to some power, compute the matrix exponential and so on.
- $\triangleright$  We will also see that it will give us crucial insight into important matrices.

## Recap: Matrix Decompositions

 $\triangleright$  Every real matrix (not necessarily symmetric or even square) *M* can be written in terms of its *Singular Value Decomposition*:  $U, V$  are both

 $M = U \times \Sigma \times V^T$ ,

for a *diagonal* matrix  $\Sigma$  with all positive entries, and two *orthnormal* matrices *U, V* .

In particular, we can see that:

$$
MM^T = U \times \Sigma^2 \times U^T
$$

$$
M^T M = V \times \Sigma^2 \times V^T.
$$

So *U* and *V* are just the eigenvectors of *MM<sup>T</sup>* and *MTM* (which are both symmetric matrices).

orthonormal

# The Covariance Matrix

- $\triangleright$  We have talked about matrices abstractly so far. Let us now think about a particular important matrix. Remember, all we have is a data matrix  $\underline{X} \in \mathbb{R}^{n \times d}$ .
- $\triangleright$  We will assume throughout the rest of the lecture that we have centered the matrix  $X$  so it has columns with  $\mod$  0 (so the mean of the data is the 0 vector).  $\begin{matrix} \overbrace{\text{max}} & \overbrace{\text{max}}$  $\sqrt{ }$

 $\Sigma = \sqrt{\frac{1}{1-\frac{1}{$ 

 $\triangleright$  One thing that we can compute is the covariance matrix:

The covariance matrix can also be written as:  $X'X$ .  $\sum_{i=1}^{n} E^{dxd}$ 

$$
\widehat{\Sigma} = \frac{1}{n} \sum_{i=1}^{n} \mathbf{x}_i \mathbf{x}_i^T.
$$

where  $x_i \in \mathbb{R}^d$  is the i-th data sample (the i-th row of  $X$ represented as a column vector).



$$
x_{1,2} = y_{1,2}^{x_{1,3}} \cdot \frac{1}{\sqrt{2}} \cdot \frac{1}{\sqrt{2
$$

# Back to Unsupervised Learning: What is Dimension Reduction?

Dimension reduction: the task of transforming our data set to one with fewer features. We want this transformation to preserve the main structure that is present in the feature space

A new feature can be one of the old features, or it can be a some linear or nonlinear combination of old features.

It is often the first step in an analysis, to be followed by, e.g., visualization, clustering, regression, classification

# Linear dimension reduction

We're going to start with linear dimension reduction.

This means: looking for linear subspaces around which our data seem to concentrate.

Specifically, we'll be looking for subspaces which contain a large amount of the variance in the data. This is PCA.

 $\triangleright$  We hope that dimensions which contain lots of the variance are also interesting. . .

# PCA Examples

In Just to convince you that PCA is actually an interesting method here are a couple of examples: Suppose we took the MNIST digits dataset (a dataset of handwritten digits). Here is a small sample:



We want to understand/visualize the data but it is 800-dimensional and there are 50,000 points.

# PCA on MNIST

Suppose we found two "interesting directions" and projected the data onto those two and plotted them.



# Genes Mirror Geography

 $\blacktriangleright$  This is data from about 3000 Europeans – for each of them we measure 0.5 million DNA sites. So our data matrix has 3000 points each in 0.5 million dimensions.



What are these interesting directions?  $13$ 

### Example: Projections onto Orthonormal Vectors



Not all linear projections are equal! What makes a good one?

Principal component analysis The first principal component direction of  $X$  is the unit vector  $v_1 \in \mathbb{R}^p$  that maximizes the sample variance of  $Xv_1 \in \mathbb{R}^n$  when compared to all other unit vectors. u

As we saw earlier the variance in direction  $v$  is just given by  $v^T \widehat{\Sigma} v$ . Hence the first principal component direction  $v_1 \in \mathbb{R}^p$  is variance in diru

 $v^T \widehat{\Sigma} v^C$ 

We will call the variance in the direction  $v_1$  as the amount of variance explained by  $v_1$ :

 $d_1^2$ 

 $||v||_2=1$ 

 $v_1 = \text{argmax}$ 

The vector  $Xv_1 \in \mathbb{R}^n$  is called the first principal component score of *X*.  $\widehat{d_1^2} = v_1^T \widehat{\Sigma} v_1$ .

 $v_1^T \hat{\Sigma} v_1.$ 

# How do we think about this in terms of Eigenvectors and Eigenvalues?

- $\triangleright$  The top principal component is just the top eigenvector (i.e.
- $\frac{1}{\sqrt{1-\frac{1}{15}}}\int_{0}^{\frac{1}{15}} \frac{1}{15} \int_{0}^{\frac{1}{15}} \frac{1}{15} \cdot \int_{0}^{\frac{$

# amount

The proportion of variance explained is just the associated to eigenvalue.<br>  $\sum v_i = v_i^T (EV)v_i = (SV)v_i^T v_i = GV$ .

Further principal component directions and scores Given the  $k-1$  principal component directions  $v_1, \ldots v_{k-1}$  expansion (note that these are orthonormal), we define the *k*th principal component direction  $v_k \in \mathbb{R}^p$  to be  $v_k = \text{argmax}$  $||v||_2=1$  $v^T v_j = 0, j = 1,...k-1$  $v^T \widehat{\Sigma} v.$ The vector  $Xv_k \in \mathbb{R}^n$  is called the *k*th principal component score of *X*. The amount of variance explained by the *k*-th PC is:  $d_k^2 = v_k^T \hat{\Sigma} v_k.$ How do we think about the PC scores? Suppose want to define  $\overrightarrow{y}$  principal but  $\frac{1}{\sqrt{2}}$ first one. variance expt is just 2<sup>na</sup> Evalue



So the PC scores are just given by the U matrix in the SVD of X. Furthermore, if we wanted the projection of X onto the principal component  $v_k$  we would use:

$$
Xv_kv_k^T \in \mathbb{R}^{n \times p}.
$$

$$
M = n \underbrace{\bigcup_{\text{mean}}^{k} D_k \bigvee_{\text{column is } n-\text{dimensional}}^{r}
$$
\nmean 0.   
\n
$$
\underbrace{X^{T}X}_{n} = \bigvee_{\text{column is } n-\text{dimensional}}^{r}
$$
\n
$$
\underbrace{X^{T}X}_{N} = \bigvee_{\text{column is } n-\text{dimensional}}^{r}
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\underbrace{X^{T}X}_{N} = \underbrace{X \bigvee_{\text{column is } n-\text{dimensional}}^{r}
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$$
\underbrace{X \bigvee_{\text{column is } n-\text{dimensional}}^{r}}_{\text{column is } N} \underbrace{Suppose}_{\text{two example}}
$$
\n
$$
\underbrace{X \bigvee_{\text{two } n-\text{dimensional}}^{r}}_{\text{two } n-\text{dimensional}} \underbrace{Suppose}_{\text{two example}}
$$
\n
$$
\underbrace{X \bigvee_{\text{two } n-\text{dimensional}}^{r}}_{\text{number of } n-\text{dimensional}} \underbrace{Sighose}_{\text{subspace}}
$$



#### Properties and representations

- For the kth principal component direction  $v_k \in \mathbb{R}^p$  and score  $u_k \in \mathbb{R}^n$ , the entries of  $Xv_k = d_k u_k$  are the scores from projecting  $X$  onto  $v_k$ , and the rows of  $Xv_kv_k^T = d_ku_kv_k^T$  are the projected vectors
- $\triangleright$  The directions  $v_k$  and normalized scores  $u_k$  are only unique up to sign flips
- $\blacktriangleright$  Concise representation: let the columns of  $V \in \mathbb{R}^{p \times p}$  be the directions.
	- 1. Scores: columns of  $XV \in \mathbb{R}^{n \times p}$ .
	- 2. Projections onto *V<sup>k</sup>* (first *k* columns of *V* ): rows of  $XV_kV_k^T \in \mathbb{R}^{n \times p}$

#### Example: principal component analysis in  $\mathbb{R}^3$

Example:  $X \in \mathbb{R}^{2000 \times 3}$ . Shown are the three principal component directions  $v_1, v_2, v_3 \in \mathbb{R}^3$ , and the scores from projecting onto the first two directions



#### Example: projecting onto principal component directions

Same example:  $X \in \mathbb{R}^{2000 \times 3}$ ,  $v_1, v_2, \ldots v_3 \in \mathbb{R}^3$ . What happens if replace X by its projection onto  $v_1$ ? Onto  $v_1, v_2$ ? Onto  $v_1, v_2, v_3$ ?



The third plot looks exactly the same as the original data...

# Proportion of variance explained

Recall that we said:  $d_k^2$  is the amount of variance explained by the *k*th principal component direction *v<sup>k</sup>*

Two facts:

**)** The total sample variance of  $X$  is  $\sum_{j=1}^p d_j^2$ 

 $\blacktriangleright$  The total sample variance of  $XV_{k}V_{k}^{T}$  is  $\sum_{j=1}^{k}d_{j}^{2}$  (amount of variance explained by  $v_1 \ldots v_k$ )  $\bigcup_{\alpha=1}^k \frac{1}{\alpha} \bigcup_{\alpha=1}^k \frac{1}{\alpha} \bigcup_{\alpha=1}^k \frac{1}{\alpha}$ 

Hence the proportion of variance explained by the first *k* principal component directions  $v_1, \ldots v_k$  is U<sub>2</sub> explains d<sub>2</sub>

 $\sum_{j=1}^k d_j^2$ 

 $\sum_{j=1}^p d_j^2$ 

If this is high for a small value of *k*, then it means that the main structure in *X* can be explained by a small number of directions f var exp by E

sum all eigenval

of E

total vanance

### Example: proportion of variance explained

Example: proportion of variance explained as a function of *k*, for the donut data



Number of component directions

 $\hat{\Sigma} = \begin{bmatrix} \sqrt{11} & \sqrt{11} \\ \sqrt{11} & \sqrt{11} \\ \sqrt{11} & \sqrt{11} \end{bmatrix} \begin{bmatrix} d_{11} & & \\ & \ddots & \\ & & \ddots & \end{bmatrix}$ 

#### Dimension reduction via the principal component scores

As we've seen in the examples, dimension reduction via principal component analysis can be achieved by taking the first *k* principal component scores  $Xv_1, \ldots Xv_k \in \mathbb{R}^n$ 

We can think of  $Xv_1, \ldots Xv_k$  as our new feature vectors, which is a big savings if  $k \ll p$  (e.g.  $k = 2$  or 3)

An important question: how good are these features at capturing the structure of our old features? Broken up into two questions:

- 1. How good are they, for a fixed *k*?
- 2. What exactly do we gain by increasing *k*?

Recall that the second question can be addressed by looking at the proportion of variance explained as a function of *k*

#### Example: proportion of variance explained, glass data



#### **Cumulative proportion of variance explained**

Number of components

#### Approximation by projection

As for the first question, think about approximating  $X$  by  $XV_kV_k^T$ , the projection of *X* onto the first *k* principal component directions

An alternate characterization of the principal component directions: given centered  $X \in \mathbb{R}^{n \times p}$ , if  $V_k = [v_1 \dots v_k] \in \mathbb{R}^{p \times k}$  is the matrix whose columns contain the first *k* principal component directions of *X*, then

$$
XV_kV_k^T = \underset{\text{rank}(A)=k}{\text{argmin}} ||X - A||_F^2 = \underset{\text{rank}(A)=k}{\text{argmin}} \sum_{i=1}^n \sum_{j=1}^p (X_{ij} - A_{ij})^2
$$

In other words,  $XV_kV_k^T$  is the best rank  $k$  approximation to  $X$ 

(Aside: the above problem is nonconvex, and would be very hard to solve in general!)

# Understanding the Alternate Characterization Max. Variance

 $\triangleright$  We will not spend too much time on this but here is how to think about the alternate characterization.

Mininimize Componen  $\leftarrow$  dist<sub>i</sub> Var: pro- $\triangleright$  By Pythagoras' Theorem we know that:  $(dist_i)^2 + (pri)^2 =$  $\|x_i\|_2^$ con.  $\triangleright$  So we conclude that:  $is$  eqvt to min  $\sum_{i} (dist_i)$ max  $\ln 1$ 27



# Scaling the features

We always center the columns of *X* before computing the principal component directions.

Another common pre-processing step is to scale the columns of *X*, i.e., to divide each feature by its sample variance, so that each feature in our new *X* has a sample variance of one.

#### Computing principal component directions

This is just a repeat of things you have already seen. There are two ways to compute the principal components.

**Eigenvalue Decomposition:** We write  $\frac{X^T X}{n} = V D V^T$ , where the columns of *V* are the eigenvectors and *D* is the diagonal matrix of eigenvalues. Then

- $\blacktriangleright$  The columns of  $V$ ,  $v_j$  are the principal component directions.
- $\blacktriangleright$  The eigenvalues are the amounts of variation explained.
- $\blacktriangleright$  We can compute the scores  $Xv_j$ .

#### Computing principal component directions: SVD

The other alternative is to compute the SVD of *X*.

$$
\begin{array}{rcl}\nX & = & U & D & V^T \\
n \times p & & n \times p & p \times p & p \times p\n\end{array}
$$

Here  $D = diag(d_1, \ldots d_p)$  is diagonal with  $d_1 \geq \ldots \geq d_p \geq 0$ , and *U, V* both have orthonormal columns. This gives us everything:

- $\blacktriangleright$  columns of *V*,  $v_1, \ldots v_p \in \mathbb{R}^p$ , are the principal component directions
- $\blacktriangleright$  columns of *U*,  $u_1, \ldots u_p \in \mathbb{R}^n$ , are the principal component scores
- $\blacktriangleright$  Squaring the *j*th diagonal element of D and dividing by  $n$ gives the variance explained by *v<sup>j</sup>*

(Don't forget that we must first center the columns of *X*!)

# Summary

#### $\blacktriangleright$  Two ways to think about PCA:

- 1. *k* orthogonal directions of maximum variance.
- 2. *k* dimensional subspace that is "closest" to the data.
- $\triangleright$  Two (closely related) ways to compute the principal components:
	- 1. Using an eigendecomposition on the covariance matrix.
	- 2. Using SVD on the data matrix *X*.