


# Understanding Sanctions with 3-way Networks

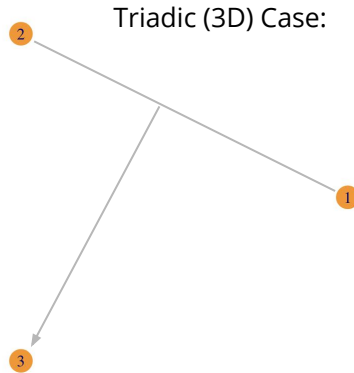
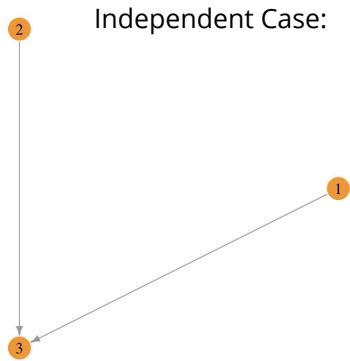
12/16/2020



Question: How can we model  
issuing of and collaboration  
over economic sanctions over  
time?

# Threat and Imposition of Sanctions (TIES)

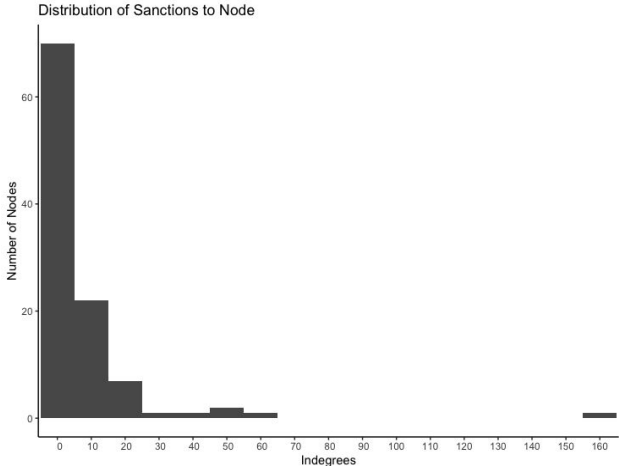
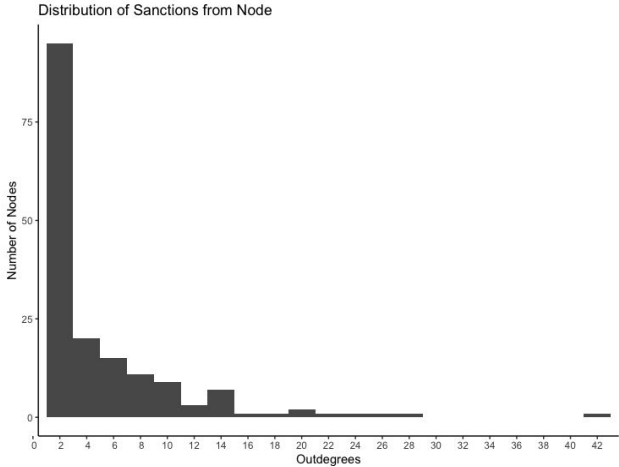
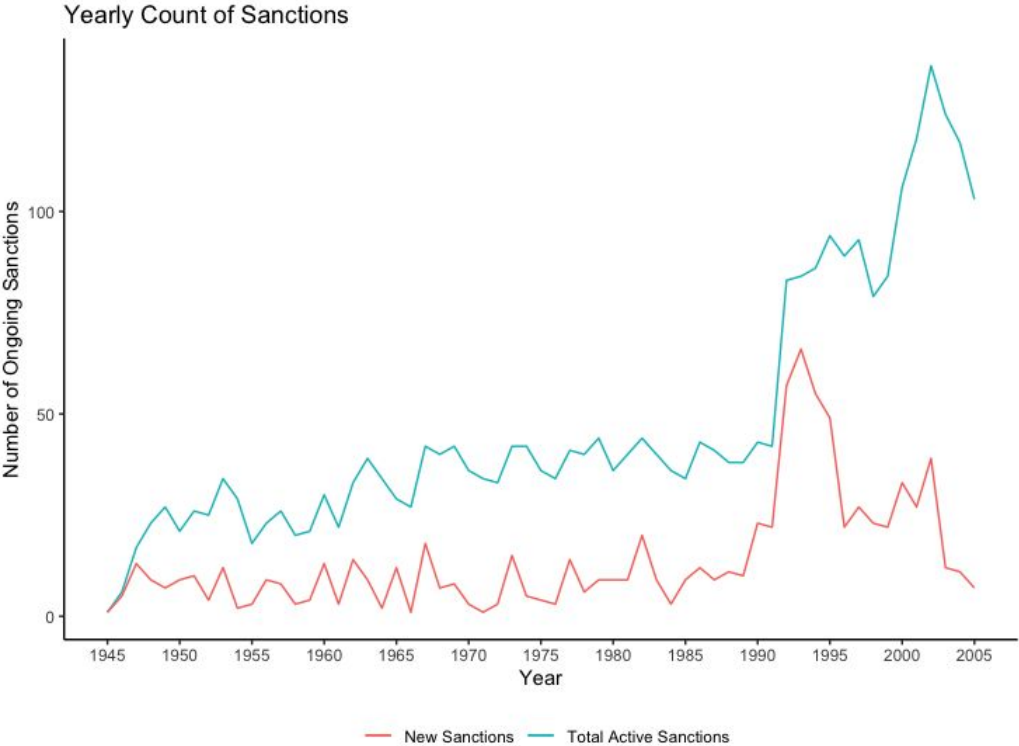
- Dataset of 1412 sanction threats and impositions that have been created across 176 countries (1945-2005)
- Rarely examined as a network- even then this assumes independence in sanction events and collaborations in sanction events



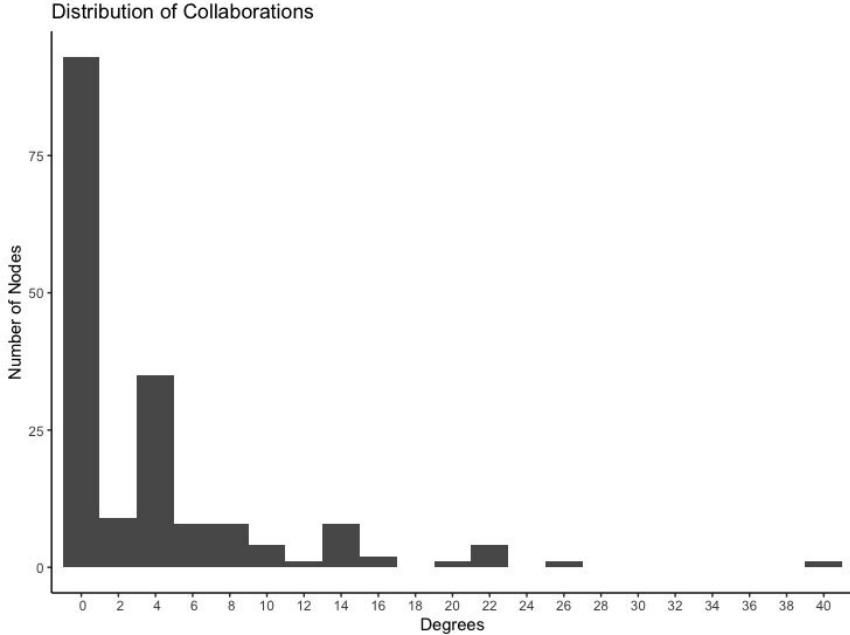
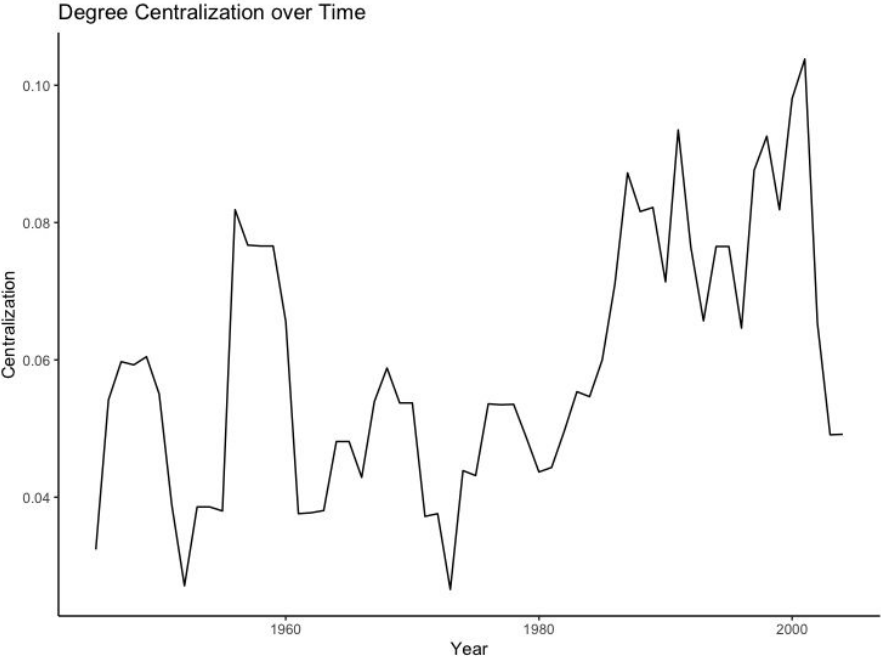
The 3D case is encoded like so:

```
[ [ 1 0 1 0 1  
  0 1 0 1 0  
  1 0 1 0 1 0 1  
  1 1 0 1 0 1 0  
  1 1 1 0 1 1 0  
  1 1 1 0 0 1  
  1 0 1 0 0 ] ]
```

# Exploratory Data Analysis

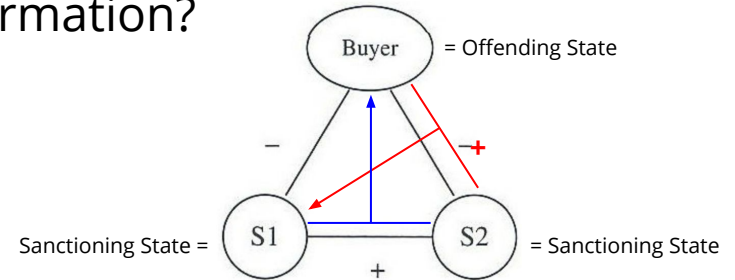


# EDA- Collaboration



# Balanced vs. Unbalanced Archetypes

- Balanced Triad: A balanced state offers a stable relational structure for the members in the triad.
- Unbalanced Triad: An unbalanced state reflects inequity and brings instability for social actors in the triad (Homans 1950; Osgood and Tannenbaum 1955; Festinger 1957; Zajonc 1960; Rossetti and Choi 2005).
- Does balance affect the likelihood of tie formation?



# Adapting Balance Theory for Sanctions

- We enumerate all possible combinations of bilateral and unilateral sanctions.
- A balanced triad will not violate any of the following (Rawlings 2017):
  - a. A friend of a friend is a friend.
  - b. A friend of an enemy is an enemy.
  - c. An enemy of a friend is an enemy.
  - d. An enemy of an enemy is a friend.
- Additional rules:
  - a. The lack of a tie is a vacuously positive relationship.
  - b. If two actors have a sanction tie and a collaboration tie, the configuration is automatically unbalanced.

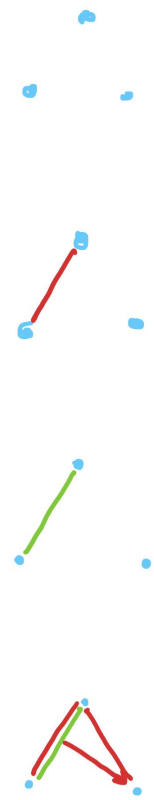


3	4	1	2	0	0	1	0	0	0	0
5	0	0	0	0	0	0	0	0	0	0
	6	1	0	0	0		0	0		
				0						
2	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0
				0						
0	0	0	0	0	0	0	0	0	0	0

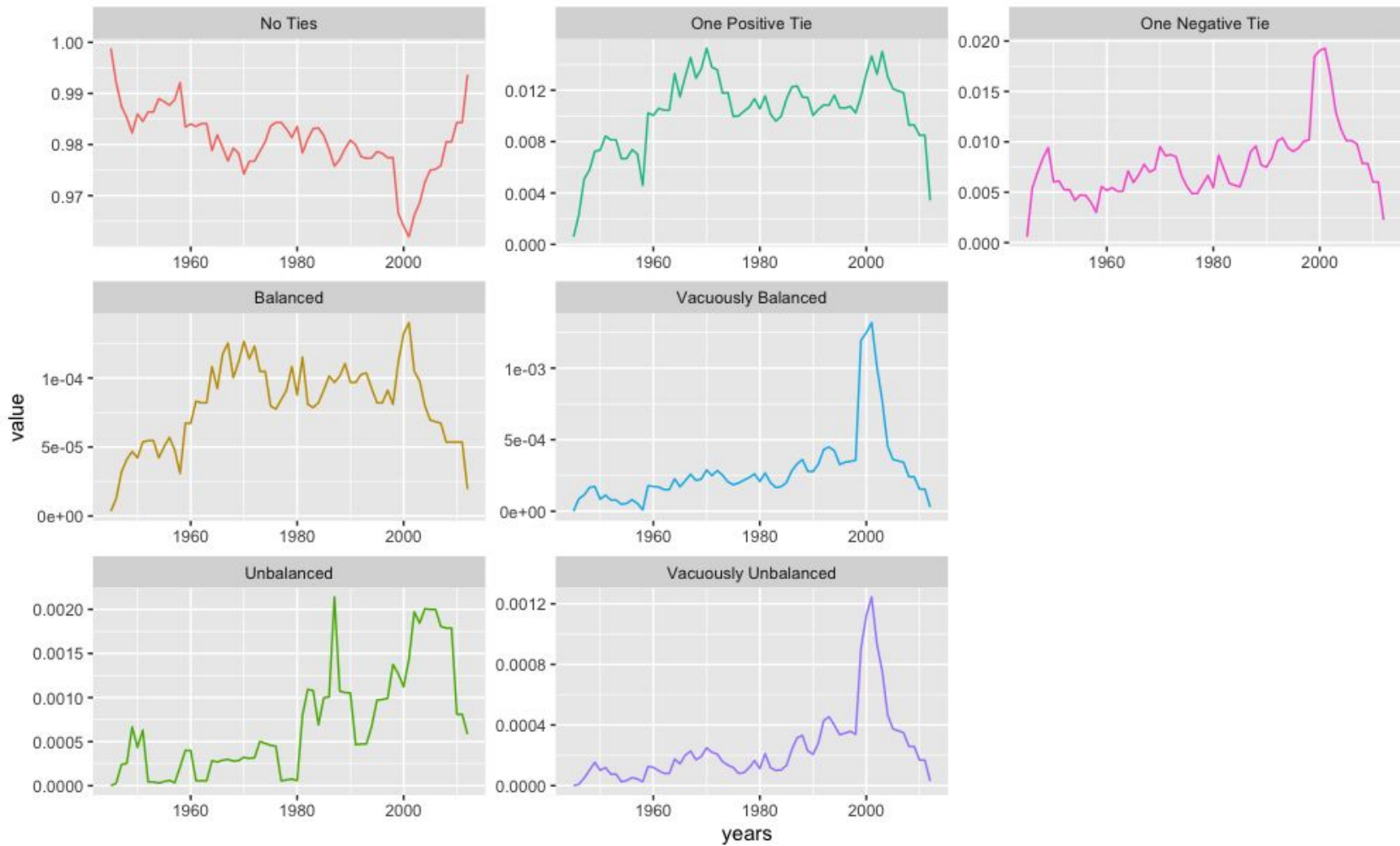
- 0 - Unbalanced
- 1 - Balanced
- 2 - Vacuously Balanced
- 3 - Empty
- 4 - One Positive Tie
- 5 - One Negative Tie
- 6 - Vacuously Unbalanced

Blank tiles are isomorphisms.





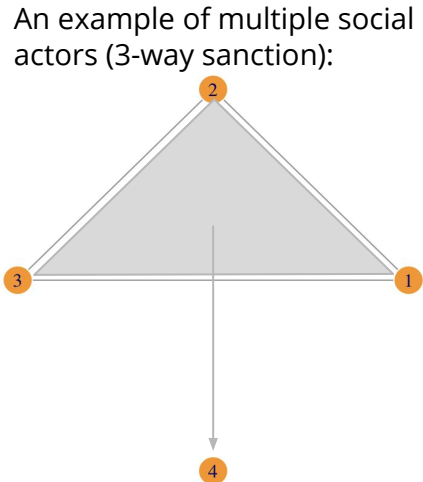
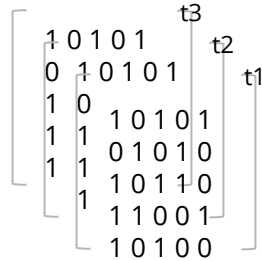
years



# Next Steps: Relational Event Models (REM)

- Basic premise: actors evaluate all possible ties and then choose another node to tie with
- Applications: [animal social networks](#), [group work and interaction](#)
- We have more than two social actors involved in a relation in our context

Temporal Matrices in an REM are arranged over time:



Thanks!