Cosmic Web Reconstruction through Density Ridges

Yen-Chi Chen

Shirley Ho Peter E. Freeman Christopher R. Genovese Larry Wasserman

> Department of Statistics McWilliams Center for Cosmology Carnegie Mellon University

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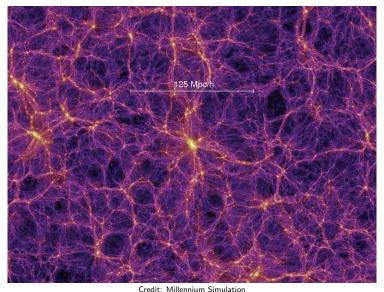
Outline

- Introduction to Cosmic Web
- Model and Algorithm
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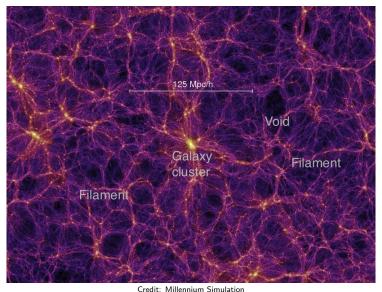
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Cosmic Web: What Does Our Universe Look Like



Credit: Millennium Simulation

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Focus of the Research: Filaments

Why filament?

• Galaxies tend to concentrate around filaments.

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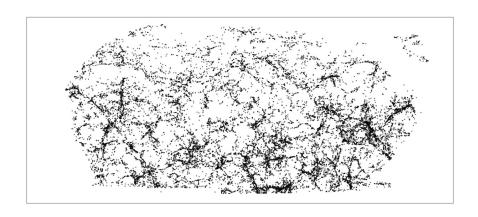
Why filament?

- Galaxies tend to concentrate around filaments.
- Several properties of a galaxy are influenced by filaments.

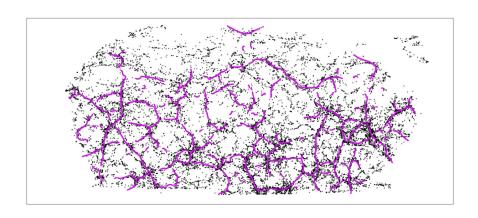
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An Example



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Statistical Model for Filaments: Density Ridges

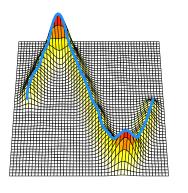
Formally, we define a filament to be a **ridge** of the density.

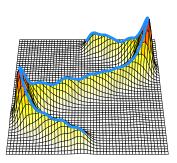
Example: Ridges in Mountains



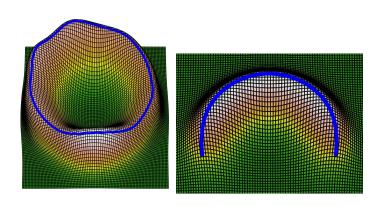
Credit: Google

Example: Ridges in Smooth Functions

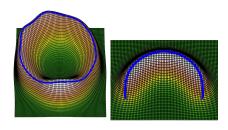




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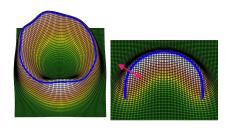


Ridges: Local Modes in Subspace



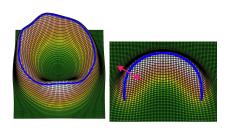
 A generalized local mode in a specific 'subspace'.

Ridges: Local Modes in Subspace

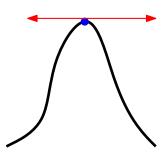


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) = { $x : V(x)V(x)^T \nabla p(x) = 0, \lambda_2(x) < 0$ }.

Local modes:

$$Mode(p) = \{x : \nabla p(x) = 0, \lambda_1(x) < 0\}.$$

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- A special case that we can find ridges easily—using the kernel density estimation:

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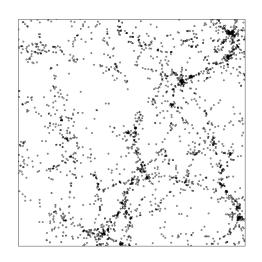
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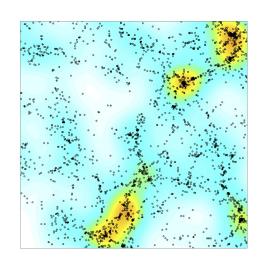
$$\widehat{p}_n(x) = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{x - X_i}{h}\right).$$

 →Subspace Constrained Mean Shift Algorithm [Ozertem and Erdogmus 2011].

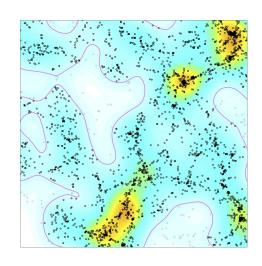
Rawdata



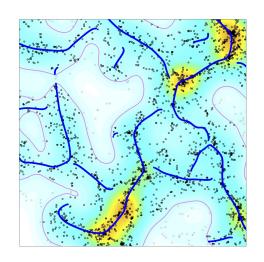
- Rawdata
- 2 Density Reconstruction

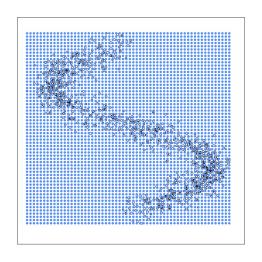


- Rawdata
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- Thresholding

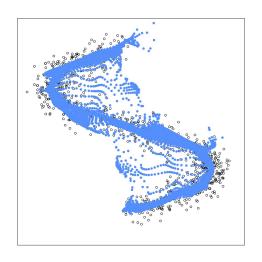


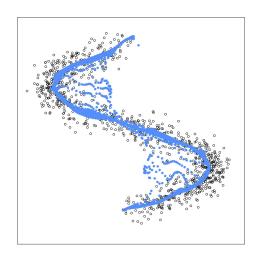
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- Ridge Recovery

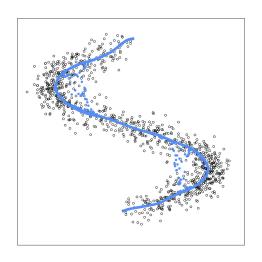


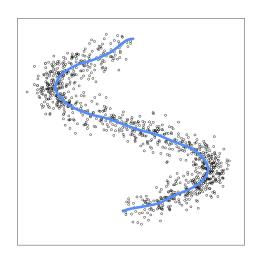




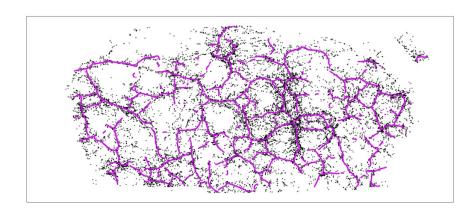








Density Ridges on an Example

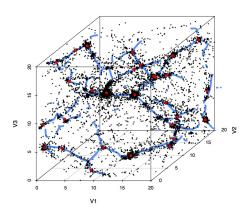


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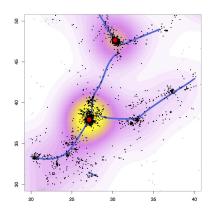
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Massive Blackhole Simulation

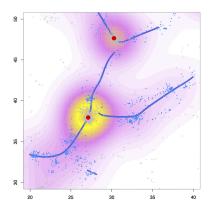
• Method: smoothed particle hydrodynamics.



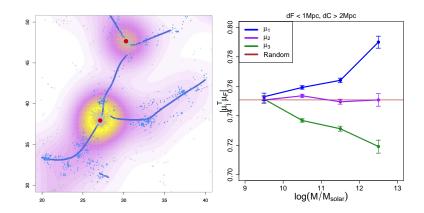
- Key variable 1: Principal axes for a galaxy (μ_1, μ_2, μ_3) .
- Key variable 2: Orientation of the nearest filament (μ_F) .
- Key variable 3: Distance to the nearest filament (d_F) .



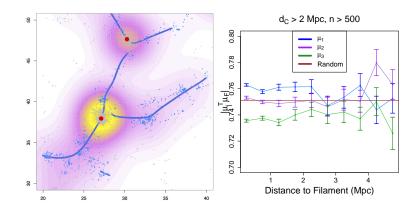
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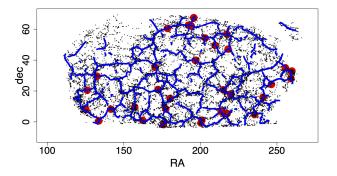


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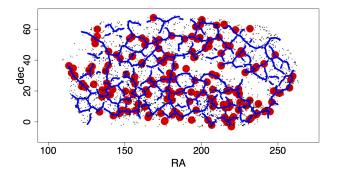
Sloan Digital Sky Survey

- Data: the Sloan Digital Sky Survey, data release 12.
- We take 2-D slices of the Universe to detect filaments ($\Delta z = 0.005$).
- Blue: filaments. Red: galaxy clusters (redMaPPer).



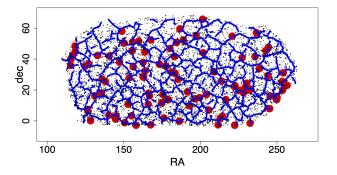
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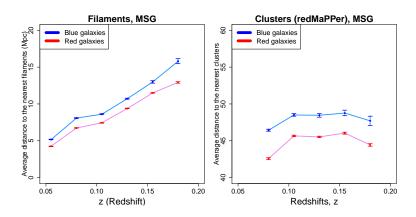
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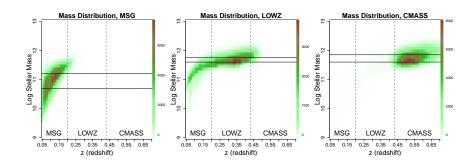
SDSS: Red and Blue Galaxies

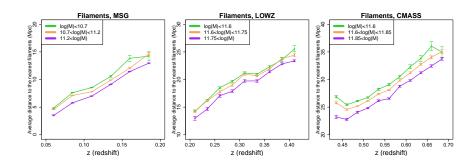
- Redshift range: 0.05 < z < 0.20 (main sample galaxy).
- Color cut: $(g r) = 0.73 0.02(M_r + 20)$ [Masters et. al. 2010].

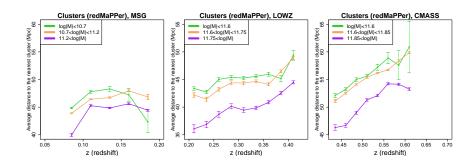
SDSS: Red and Blue Galaxies



- Mass from Flexible Stellar Population Synthesis method [Conroy, Gunn, and White 2009].
- We partition galaxies into three groups according to their mass.
- We compare the average distance to filaments for each group.



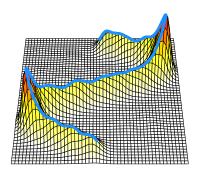




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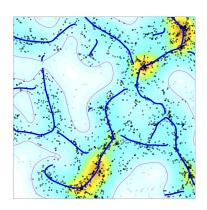
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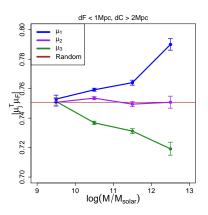


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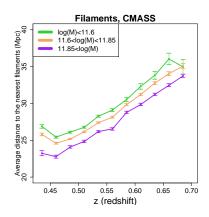
Algorithm: SCMS.



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- Works in simulation and real dataset.



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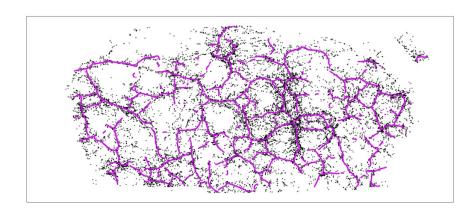


Thank you!

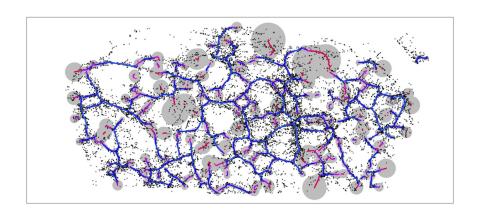
reference

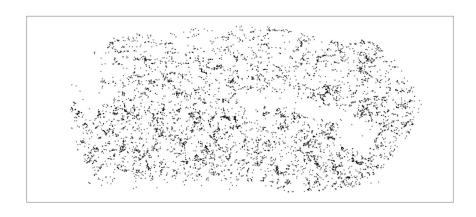
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 properties of galaxies." The Astrophysical Journal 699.1 (2009): 486.
- 5. Eberly, David. Ridges in image and data analysis. Vol. 7. Springer Science & Business Media, 1996.
- 6. Genovese, Christopher R., et al. "Nonparametric ridge estimation." The Annals of Statistics 42.4 (2014): 1511-1545.
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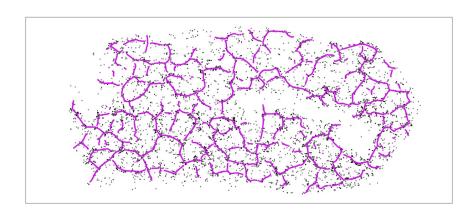
Density Ridges on the SDSS data

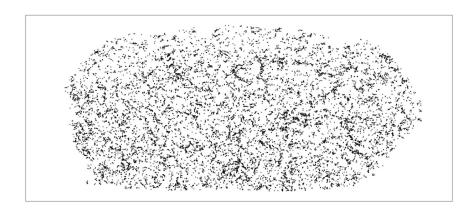


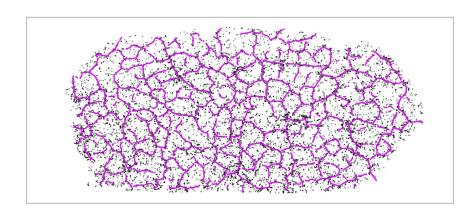
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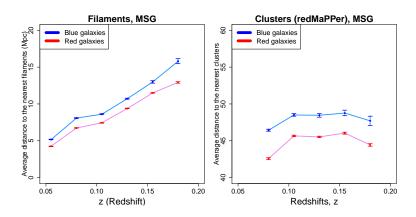




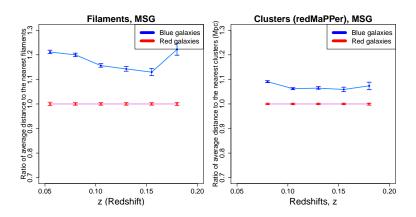




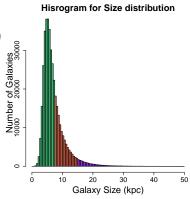
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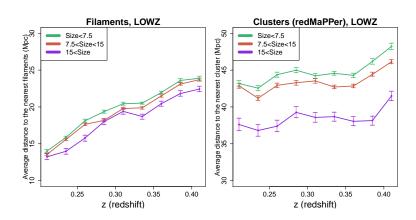


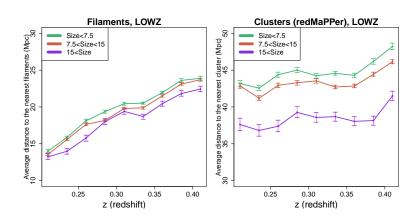
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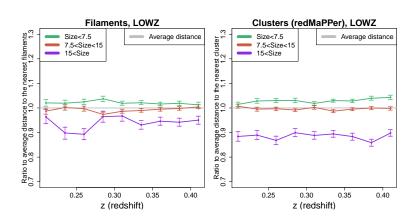


- 1 Size: 50% luminosity radii.
- ② Data: LOWZ (0.20 < z < 0.43)
- Partitioning galaxies into three groups according to their size.

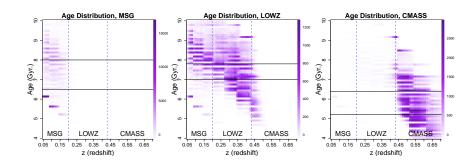




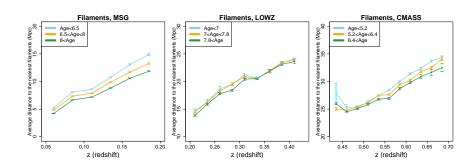




Age for Galaxies



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